

#### 3D MAYHEM ARF ASSEMBLY MANUAL

#### INTRODUCTION:

Congratulations on your purchase of a SIG 3D MAYHEM ARF. This is not your average R/C aerobatic flyer! Properly assembled, powered and flown, the 3D MAYHEM can take you into the exciting world of 3D aerobatic flying. Generous wing area, lightweight construction, and huge control surfaces with large amounts of travel, enable the 3D MAYHEM to perform the extreme 3D maneuvers you've been reading about... hovering, harriers, waterfalls, blenders... the 3D MAYHEM can do them all.

**NOTE:** The 3D MAYHEM is not suitable for beginners. While it is a terrific flying airplane, it's neutral stability and quick controls are beyond the capabilities of beginning R/C pilots. You should be capable of flying low-wing, aileron equipped R/C models before flying this airplane.

## **EASY TO ASSEMBLE:**

The 3D MAYHEM ARF has been engineered to get you into the air as quickly as possible with an R/C model that compares to the best scratch-built airplanes. The airframe has been expertly constructed of the finest balsa and plywood available, then professionally covered with tough Oracover® polyester film. The airplane is both rugged and easy to repair.

This assembly manual has been sequenced to get your MAYHEM assembled and into the air very quickly. We strongly suggest that you read through the manual first to familiarize yourself with the various parts and assembly sequences. The successful assembly and flying of this airplane is your responsibility. If you deviate from these instructions, you may wind-up with problems later on.

## **RADIO EQUIPMENT:**

We highly recommend the use of a modern programmable computer radio. Such radio systems allow you to easily set and adjust every channel and additionally program various flight functions to suit your individual style of flying.

The 3D MAYHEM requires a 4 (or more) channel radio system with five servos.

# **SERVO REQUIREMENTS:**

Ailerons - two (2) ball bearing servos with 70+ in/oz of torque Elevator - one (1) ball bearing servo with 70+ in/oz of torque Rudder - one (1) ball bearing servo with 90+ in/oz of torque

Throttle - one (1) standard servo

All servos are standard size dimensionally.

**Note:** The large control throws used in 3D flying require a servo with precise centering capability. The new digital type servos have outstanding centering characteristics and are highly recommended for serious 3D flying. You can not expect this airplane to give you optimum 3D performance using non-ball-bearing standard servos.

# **SERVO CHORDS NEEDED:**

Ailerons - one standard y-harness

and

two 6" or two 12" servo extension chords (depending upon the length of the pigtail wires on

your particular servos)

Elevator - one 24" servo extension chord

# **HEAVY-DUTY SERVO ARMS:**

Larger than stock size servo arms are needed to achieve the large 3D control throws. We recommend Du-Bro® "Super Strength" Servo Arms, which are available to fit any brand of servo. They are very strong and work well with this model.

#### **ENGINE SELECTION:**

Engine choices for the 3D MAYHEM are many. The MAYHEM has been designed to perform well when using the recommended engine sizes. Do not use an engine larger than recommended.

# **RECOMMENDED ENGINES:**

.72 to .91 cu.in. 2-Stroke .72 to 1.20 cu.in. 4-Stroke

Very Important: The 3D MAYHEM is designed for slow speed, high torque aerobatics. It's fantastic low speed maneuverability is the result of light weight and very large control surfaces - which are naturally prone to flutter if flown at excessive airspeeds. To avoid problems, follow these carefully tested guidelines:

- 1) Do not use engines larger than recommended. Resist the urge to overpower your 3D MAYHEM with larger engines, which can cause balance and structural problems, and produce excessive airspeed.
- 2) Do not use a propeller with more than 6 inch pitch. Keep the airspeed of the MAYHEM down by using low pitch propellers.
- 3) Do not fly full throttle except during climbs of at least 10 degrees. Always throttle back when in a dive.

Ignoring these cautions will put your model at high risk for catastrophic in-flight structural failure.

# **REQUIRED TOOLS:**

For proper assembly, we suggest you have the following tools and building materials available:



A selection of glues - thin, medium, and thick SIG CA, and SIG Epoxy Glue (5-minute and 30-minute)

Threadlock Compound, such as Loctite® Non-Permanent Blue Silicone Sealer - clear or white Screwdriver Assortment Pliers - Needle Nose & Flat Nose Diagonal Wire Cutters Small Allen Wrench Assortment Drill with Assorted Drill Bits Pin Vise for Small Dia. Drill Bits Hobby Knife With Sharp #11 Blades Scissors Covering Iron and Trim Seal Tool Masking Tape Paper Towels Power Drill With Selection of Bits Dremel® Tool with Selection of Sanding and Grinding Bits	1 bag	<ul> <li>□ (1) Metal Rudder T-Horn</li> <li>□ (2) 2mm x 9mm PWA Mounting Screws, for T-Horn Fuel Tank Assembly:</li> <li>□ (1) 450cc (15.2 oz.) Plastic Tank</li> <li>□ (1) Rubber Stopper</li> <li>□ (1) Metal Front Clamp</li> <li>□ (1) Metal Rear Clamp</li> <li>□ (1) Motal Rear Clamp</li> <li>□ (1) Metal Clunk Pickup</li> <li>□ (1) Fuel Pickup Tubing, for inside tank</li> <li>□ (1) 3mm od x 40mm long Aluminum Tube</li> <li>□ (1) 3mm od x 60mm long Aluminum Tube</li> <li>□ (1) 3mm od x 60mm long Aluminum Tube</li> <li>□ (1) .093" id x .195" od x 9" Fuel Tubing</li> </ul>
Soldering Iron and Solder Large Fuel Tubing	1 bag	□ (1) .093" id x .195" od x 9" Fuel Tubing 2-3/4" Dia. White Spinner Assembly: □ (1) Plastic Spinner Cone
KIT CONTENTS INVENTORY: The following is a complete list of all parts contained in this kit. Before beginning assembly, we suggest that you take the time to inventory the parts in your kit, using the check-off boxes ( $\square$ ) provided. Note that the CA type hinges for the ailerons, rudder, and elevators are in place in each of these parts but are <u>not</u> yet glued in place. Also, note that the nuts and bolts required to mount your engine to the motor mounts are <u>not</u> included in this kit and must be purchased separately.	1 bag 1 bag	<ul> <li>□ (1) Plastic Spinner Backplate</li> <li>□ (1) Plastic Prop Shaft Adapters</li> <li>□ (4) Screws</li> <li>□ (2) Glassed-Filled Engine Mounts</li> <li>□ (4) M4 x 25mm PWA Mounting Bolts</li> <li>□ (4) M4 Blind Nuts</li> <li>□ (4) M4 Flat Metal Washers</li> <li>□ (4) M4 Split Lock Washers</li> <li>Throttle Pushrod Assembly:</li> </ul>
Note: The "PWA" designation for some of the bolts and screws in the following list means it has a "Phillips Washer Head".		<ul> <li>□ (1) 1/8" od x 15-3/4" Plastic Pushrod Tube</li> <li>□ (1) 3/16" od x 13-3/4" Plastic Pushrod Sleeve</li> <li>□ (1) Threaded Stud with Metal R/C Link, for servo end</li> <li>□ (1) Threaded Stud with Nylon R/C Link, for eng. end</li> </ul>
BASIC AIRCRAFT PARTS (covered with Oracover®):  1 bag	1 bag	<ul> <li>□ (2) Laser-Cut Plywood Pushrod Supports</li> <li>Aileron &amp; Elevator Pushrods:</li> <li>□ (3) 4-40 x 3" Threaded Pushrods</li> <li>□ (6) 4-40 Metal R/C Links</li> <li>□ (6) 4-40 Hex Nuts</li> <li>□ (6) 20 Particle Manager</li> </ul>
<ul> <li>1 bag □ (1) Fin &amp; Rudder Set, with</li> <li>□ (3) CA Hinges installed but not glued</li> <li>1 bag □ (1) Stabilizer &amp; Elevator Set, with</li> <li>□ (6) CA Hinges installed but not glued</li> <li>1 bag □ (1) Fuselage, with</li> </ul>	1 bag	<ul> <li>□ (6) Spring Keepers</li> <li>Misc. Control System Parts:</li> <li>□ (2) .023" dia. Steel Cables, for pull-pull rudder linkage</li> <li>□ (4) Pigging Couplers w/ P/C Link &amp; Knurled Stop Nut.</li> </ul>
□ (1) Clear Plastic Canopy installed □ (4) M2 x 8mm PWA Mounting Screws, for canopy □ (2) 1/4-20 Blind Nuts installed, for wing attachment □ (3) M4 Blind Nuts installed, for I.g. attachment □ (1) Plastic Antenna Tube installed 1 bag □ (1) Fuselage Bottom Fairing		<ul> <li>□ (4) Rigging Couplers w/ R/C Link &amp; Knurled Stop Nut, for pull-pull rudder linkage</li> <li>□ (4) 2mm od x 4mm Metal Tubes, for pull-pull rudder linkage</li> <li>□ (3) Right Control Horns, for elevator(1), aileron(1), rudder(1)</li> <li>□ (2) Left Control Horns, for eigenaction (1), rudder(1)</li> </ul>
OTHER PARTS:  1 bag □ (1) Fiberglass Cowling, white □ (4) M2.6 x 10mm PWA Mounting Screws		for aileron(1), rudder(1)  ☐ (12) 2.6mm x 10mm Mounting Screws, for aileron & elevator control horns ☐ (4) M2.5 x 14mm Mounting Bolts,
<ul> <li>1 bag □ (1) Right Fiberglass Wheel Pant, white</li> <li>□ (1) Left Fiberglass Wheel Pant, white</li> <li>1 bag Main Landing Gear Parts:</li> <li>□ (1) Aluminum Landing Gear</li> </ul>		for rudder control horns  (4) M2 Hex Nuts, for rudder control horns  (4) M2.5 Split Lock Washers, for rudder control horns
☐ (3) M4 x 15mm PWA Mounting Bolts ☐ (2) M4 x 34mm PWA Axle Bolts ☐ (2) M4 Lock Nuts ☐ (4) M4 Hex Nuts ☐ (2) 2-3/4" dia. Main Wheels ☐ (4) M3 x 10mm PWA Mounting Bolts, for wheel pants ☐ (4) M3 Split Lock Washers, for wheel pants	·	Misc. Parts:  ☐ (1) Hardwood Front Wing Joiner  ☐ (2) 1/4-20 x 2" Nylon Wing Bolts  ☐ (2) Fiberglass Wing Bolt Guides  ☐ (1) Plywood Wing Bolt Plate  ☐ (1) 3/8" x 1/2" x 4" Balsa Stick, for fuel tank rear support
1 bag Tailwheel Assembly:  ☐ (1) Leaf-Spring with Steering Arm, Yoke, & Tailwheel ☐ (3) 3mm x 10mm PWA Mounting Screws ☐ (2) Coil Steering Springs	MISCE □ 1 EA	LLANEOUS: ACH #SIGDKM279 3D MAYHEM Decal Sheet

#### **COVERING MATERIAL:**

Your 3D MAYHEM ARF has been professionally covered with premium Oracover® polyester film covering. The Oracover® colors are #10 White, #23 Red, #52 Blue, and #71 Black. (Note: In the United States, Oracover® is sold under the name of Hangar 9 Ultracoat®. The equivalent Ultracoat® colors are called #870 White, #866 True Red, #885 Midnight Blue, and #874 Black).

You may notice that some wrinkles might develop in the covering after removing the parts from their plastic bags. If that is the case, there is no need to be alarmed. This is perfectly normal in low humidity climates. Your model was built and covered in a part of the world with relatively high humidity and therefore the wood was likely carrying a fair amount of moisture. When exposed to drier air, the wood typically loses this moisture, dimensionally "shrinking" slightly in the process. In turn, this causes the wrinkles.

Any wrinkles that appear in the covering are easy to remove by using a hobby-type heat iron. We suggest covering the iron's shoe with a thin cotton cloth, such as an old T-shirt, to prevent scratching the film. The iron should be set to about 280° - 300° F.

First, use the heated iron to go over all the seams and color joints in the covering, making they are all sealed down and well adhered. Then use the heated iron to lightly shrink the material - do not press on it. Once the covering is tight, lightly iron the material back down to the wood. You can also use a hobby-type heat gun to re-shrink the covering, but you must be extra careful around the seams. Re-heating seams may cause them to "creep", making them unsightly.

MODELER'S TIP: One of the most common problems associated with shrinking any covering film is controlling the heat around seams. Heat applied close to or directly onto seams reheats the covering adhesive and the seam will often "crawl". This is easy to control. Just tear a few paper towels into strips and soak them in cool tap water. Lay the wet strips over any covering seam and use your heat gun or iron as you normally would. The wet strips keep the seam cool while the covering immediately next to it shrinks.

## WARPS!

Light weight is a key ingrediant in the 3D MAYHEM'S flight profile. Because of their light weight construction, the ailerons, elevators, and rudder of the MAYHEM can become warped whenever the covering material is heated for shrinking. Care must be used to make sure that the control surfaces remain straight as the covering cools. Avoid putting a twist in the part while taking out wrinkles.

If you find a warp in one of your parts, the warp can almost always be removed by twisting the surface in the opposite direction and holding it there while heat is applied to the covering material. After the covering cools, release the control surface and recheck for the warp. The amount of reverse twist and heat that you apply, will determine where the control surface ends up after it cools.



**Note:** When trying to remove a warp, an extra set of hands are needed. Have someone assist you. While one person holds the reverse twist in the control surface, the other person applies the heat by passing a covering iron over both sides of the part.

#### WING ASSEMBLY - OVERVIEW:

The wing of the MAYHEM comes in two pieces, a right wing panel and a left wing panel, which will be permanently glued together to make a strong one-piece wing.

For precise control of the ailerons, there is one aileron servo mounted in each wing panel.

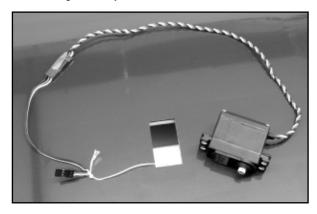
As received in the kit, the wing panels have the ailerons in place but not yet permanently hinged. Hinging the ailerons will be done later. For now, remove the ailerons from the wing panels and pull out all the CA hinges and set them aside until called for.

To avoid unnecessary dents, dings, or scuffing of the airplane parts, we suggest that you cover your workbench with a soft household blanket or foam sheet while assemblying your model.

# WING ASSEMBLY, PART I: Installing the aileron servos

For the following steps you will need these parts:

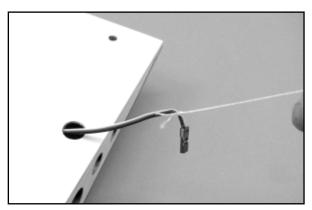
- 1 Right Wing Panel
- 1 Left Wing Panel
- 2 Aileron Servos (not supplied)
- 2 6" or 12" Servo Extension Chords (not supplied) [actual length you need depends upon the length of the pigtail wires on your particular servo. For the Hitec® servos shown in the pictures, we used 6" extension chords.]
- 1 Servo Y-Harness Chord (not supplied)
- □ 1) Before installing the aileron servos in the wing, you must attach a servo extension chord onto the end of the aileron servo wire. The combined length required is approximately 21". A 6" or 12" extension chord will usually provide sufficient length. Plug the extension chord onto the servo wire and secure well with tape. Also, install the mounting grommets and eyelets onto the servo as described in the instructions that came with your servos.
- □ 2) Inside the aileron servo bay opening, you will find a short length of wood with a string tied to it. The string will be used to pull the aileron servo wire through the wing panel to the center of the wing. Gently break the wood piece loose from the wing structure, and pull it and the string a few inches out of the servo bay opening. Remove the wood from the string and disgard it. Tie the end of the string securely to the end of the servo wire, as shown.



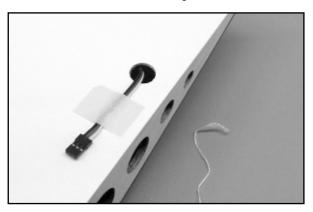
□ 3) On the top of each wing panel, just inboard of the center wing rib, you will find another opening. This is the exit hole for the aileron servo wire. Inside this opening you will see another piece of wood with a string tied to it. This is the other end of the string in the aileron servo bay. Break the wood piece loose and carefully pull the string and servo wire through the wing until the servo wire emerges from the opening in the top of the wing.

**Note:** You may occasionally feel like the wire has become stuck inside the wing. This is simply the plug on the end of the servo wire

hitting the side of the holes in the wing ribs. Gently work the string back and forth from both ends until the plug fits through the hole. Sometimes the servo plug comes through all the ribs the first time without getting hung up, and other times it seems like it gets hung up on every rib. Be patient and don't try to force it. The holes in the ribs are large enough to get any common servo plug through. Sometimes it helps to hold the wing panel vertically (center end down) and shake it slightly while pulling lightly on the string.



□ 4) After you get the end of the servo wire all the way through the wing, tape the loose end of the wire to the wing's top surface, so that it won't fall back inside the wing.



□ 5) Fit the servo into the plywood servo mount that is built into the wing panel. Note that the servo should be positioned so that its output arm is at the rear end, toward the trailing edge of the wing. Take up any slack in the servo wire as you insert the servo by pulling on the end of the cable where it exits the top of the wing. Use a small drill bit to drill small pilot holes in the servo mount for the servo mounting screws. Use the screws supplied with your radio system to mount the servo securely in place on the servo mount. Repeat this proceedure to mount the servo in the opposite wing panel.

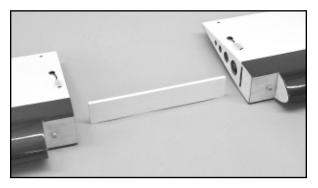


# WING ASSEMBLY, PART II: Joining the wing panels:

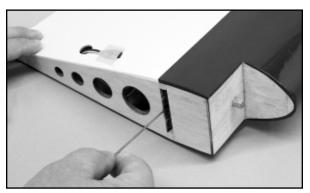
For the following steps you will need these parts:

- 1 Right Wing Panel
- 1 Left Wing Panel
- 1 Hardwood Wing Joiner

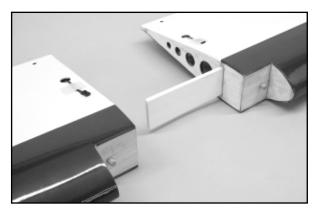
☐ 1) Trial fit both wing panels onto the Hardwood Wing Joiner. Check to see that the wing panels fit together in proper alignment, and that both root ribs come into firm contact with each other. If the Hardwood Wing Joiner requires a little trimming to achieve this fit, do so now. When satisfied with the fit, take back apart.



□ 2) Use Sig slow drying epoxy glue to permanently join the two wing panels together. Apply the glue generously to the end ribs, Work some glue into the joiner slots, and coat the joiner itself.



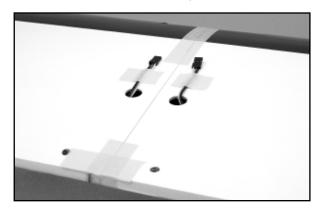
Carefully slide the wing panels together on the joiner. Press them together tight. Wipe away any excess epoxy that oozes from the joint with a paper towel or a rag dampened with rubbing alcohol.



Be careful that the leading and trailing edges of the two wing panels are perfectly aligned and that there is no built in twist. Secure the joint in perfect alignment with tape until the glue dries.

**NOTE:** It's very important to use plenty of epoxy when gluing the wing panels together. The strength of your wing joint depends on it! Don't worry if the excess glue oozes out and gets on the covering material. With slow-drying epoxy, you will have plenty of

to clean up all the glue smears with a paper towel soaked in rubbing alcohol. Also, if possible get someone to help you with this proceedure. An extra set of hands makes the job much easier! While one person is holding the wing panes tightly together, the other person can wipe off the excess glue.



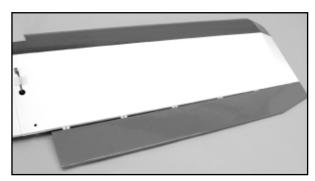
# WING ASSEMBLY, PART III: Hinging the ailerons:

For the following steps you will need these parts:

- The wing assembly
- 1 Right Aileron
- 1 Left Aileron
- 12 CA Hinges (6 per aileron)

□ 1) Start by reinserting the CA Hinges back into the six slots in the trailing edge of the wing panel. Slide the hinges HALFWAY into each hinge slot. DO NOT GLUE THE HINGES AT THIS TIME!

☐ 2) Now reinstall the aileron onto the exposed half of the hinges. It's easiest to slip the aileron onto the hinges at angle, one hinge at a time, instead of trying to push it straight onto all the hinges at once. Start at the wingtip, inserting the end hinge into the end slot in the aileron. Once you have that hinge started, move to the next hinge and get it started into its slot. Move on down the line until you have all six hinges started. Then you can finish pushing the aileron up against the back of the wing. Don't be overly concerned if the hinges don't end up perfectly straight or perfectly centered in the slots - approximately halfway is good enough. AGAIN, DO NOT GLUE THE HINGES IN AT THIS TIME!

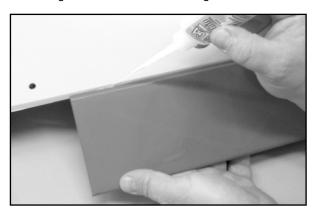


□ 3) To set the proper amount of gap between the aileron and the wing, simply deflect the aileron to the maximum amount of travel needed. This will automatically set the proper hinge gap! Keep in mind that for best control response the gap should be kept as small as possible, but big enough to allow full movement of the control surface. Make sure everything is functioning properly before proceeding to the next step.

☐ 4) Flex the aileron downward, exposing the hinges between the wing and aileron. Carefully place 3-4 drops of Thin CA glue directly onto each hinge in the gap. You will notice that the glue is quickly wicked into the slot as it penetrates both the wood and the

hinge. Turn the part over and apply 3-4 drops of glue to the other side of each hinge. Keep a rag handy to wipe off any excess glue.

**Note:** For CA hinges, we always recommend using a fine-tip applicator on your CA glue bottle, to better control the flow. Also, if you get some glue smears on the plastic covering, don't worry about them right now. Once the glue has had a chance to dry, you can clean the glue smears off the covering with CA Debonder.



□ 5) Allow at least 10 minutes before flexing the aileron. After sufficient time has passed, flex the aileron up and down several times. At first you might notice a little stiffness in the joint. This will go away after the hinges have been flexed back and forth a few times. Also, pull on the aileron at each hinge location to make sure all the hinges are securely in place. Repeat this process to attach the other aileron to the other wing.

**WARNING:** The CA hinges provided in this kit are made of a special absorbant material that can only be glued with Thin CA adhesive. Thin CA (any brand) is the ONLY type of glue that can be used on these hinges - do not use epoxy or any other type of glue! Also, never use CA Accelerator on CA Hinges!

It's critical that you only make one application of glue to each side of a CA Hinge! If you apply additional glue after the first application of glue is dry, the second application of glue will merely puddle in the hinge gap and make the hinge too stiff to operate. The excess glue could also weaken the hinge! When properly glued, the part of the hinge that you can see in the hinge gap should have a dry appearance, not wet. A dry appearance indicates that almost all of the glue has properly soaked into the hinge slot. A wet appearance indicates that excess glue is puddled in the hinge gap. Three to four drops of Thin CA is the right amount.

# WING ASSEMBLY, PART IV: Install Control Horns & Pushrods:

For the following steps you will need these parts:

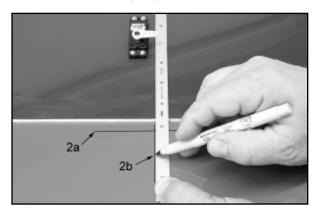
- · The wing assembly
- 2 4-40 x 3" Threaded Pushrods
- 4 4-40 Metal R/C Links
- 4 4-40 Hex Nuts
- 4 Spring Keepers
- 1 Right Control Horn
- 1 Left Control Horn
- 8 2.6mm x 10mm Mounting Screws
- 2 Aileron Servos (not supplied)
- 2 Heavy-Duty Servo Arms (not supplied)

□ 1) Install heavy-duty servo output arms on the aileron servos. For 3D flying, the servo arms should be at least 3/4" long to provide full control surface travel. Install the arms on the servos with the arms pointing towards the wing tips, not towards the fuselage. Also make sure the arms are 90° to the servo when the transmitter's aileron control stick and trim lever are both in neutral.

□ 2) We need to draw guidelines on the ailerons to show where to mount the control horns.

a. First draw a line paralell to the aileron hinge line, right at the back edge of the aileron leading edge. Note: If you reflect light off the aileron covering, you can clearly see the back edge of the aileron leading edge. This piece is balsa wood. Right behind this leading edge balsa is a piece of hardwood approximately 9/16" wide. This hardwood piece is where the aileron control horn will be mounted in the next step.

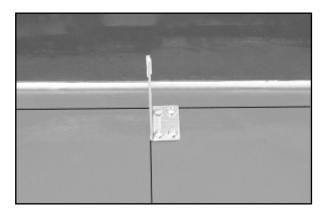
b. Use a straight edge to draw a second line on the aileron which lines up with the last hole in the aileron servo arm. This line should be  $90^{\circ}$  to the leading edge of the aileron.



□ 3) a. Locate the proper metal control horn for the aileron you are working on (choose a control horn whose base will point the same direction as the servo arm). Also locate four M2.6 x 10mm Mounting Screws.

b. Set the control horn in place on the bottom of the aileron. The front of the base of the control horn should be lined up with line 2a, while the upright arm of the horn should be lined up with line 2b. Once you have the horn properly located, mark the location of the four control horn mounting holes onto the aileron.

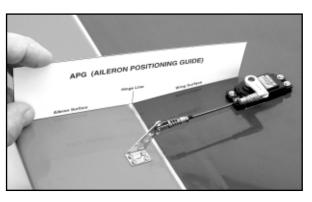
- c. Drill a 3/64" dia. (or #56 drill) pilot hole into the aileron at each mark. Do not drill completely through the aileron! Mount the control horn in place using the M2.6 x 10mm Mounting Screws.
- d. Repeat this process to mount a control horn on the other aileron.



**IMPORTANT:** After you finish mounting the control horns on the ailerons for the first time, take them back off and set them aside temporarily. Then put a few drops of Thin CA into each of the screw holes in the aileron. The Thin CA will soak into the threads in the wood, and when it dries the holding power of the threads will be much stronger. Use Thin CA only, not medium or thick CA. Let the Thin CA dry completely before remounting the control horns onto the ailerons.

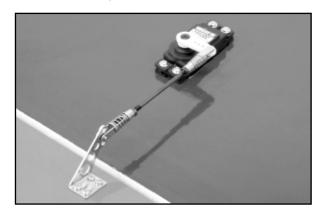
☐ 4) Each aileron pushrod consists of a Threaded Rod with a Hex Nut, a R/C Link, and a Spring Keeper on each end.

Clip one end of the pushrod into the end hole of the servo arm. Clip the other end of the pushrod into the middle hole of the control horn. Adjust the overall length of the pushrod by screwing the R/C links in or out as needed to get the aileron in neutral position when the servo is in neutral position.



Because of the thickness of the MAYHEM airfoil, it is not easy to determine exactly when the aileron is in neutral position. For this reason we have supplied an Aileron Positioning Guide (APG). Cut out the APG and use it to hold the aileron in true neutral position when making your pushrod length adjustments.

□ 5) Once you have the pushrod length properly adjusted, slide the spring keepers up onto the R/C links, and then screw the hex nuts up tight against the end of the R/C links. Put a drop of Locktite® thread locking compound, or CA glue, on the hex nuts to keep them from coming loose.



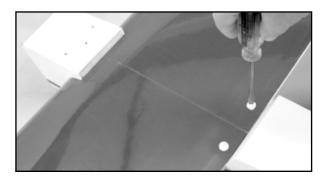
# WING ASSEMBLY, PART V: Fitting the Wing to the Fuselage:

For the following steps you will need these parts:

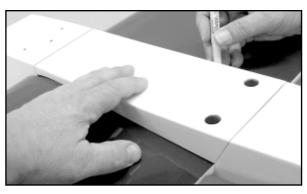
- The wing assembly
- 1 Fuselage
- 1 Plywood Wing Bolt Plate
- 2 1/4-20 x 2" Nylon Wing Bolts
- 2 Fiberglass Wing Bolt Guides
- 1 Fuselage Bottom Fairing

□ 1) Trial fit the wing in place on the fuselage, using the two 1/4-20 x 2" nylon bolts provided. The nylon wing bolts should pass freely thru the holes near the trailing edge of the wing and thread into the blind nuts that are pre-installed in the fuselage. Do not overtighten the bolts - just snug them up enough to hold the wing in place for the next step.

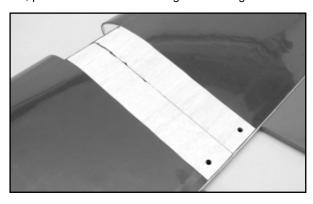
**Note:** If you have any difficulty mounting the wing to the fuselage, find the cause of any binding now, and fix it before proceeding.



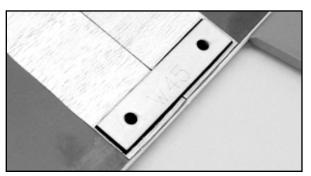
□ 2) Set the fuselage bottom fairing in place on the bottom of the wing. Align it with the fuselage. Use a felt-tip pen to mark the location of the bottom fairing on the wing surface. Mark both sides. Then remove the fairing and wing from the fuselage.



□ 3) Remove the covering material from the bottom of the wing between the marked lines. Start by using a sharp hobby knife to cut through the covering material along the marked lines. Be very careful to cut the covering material only - not the balsa wood structure underneath! Once you've cut through the covering material, peel the unwanted covering off the wing.

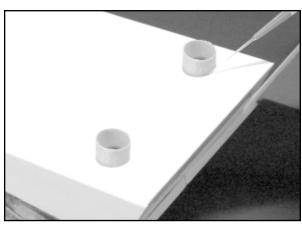


□ 4) Glue the plywood wing bolt plate in place on the bottom of the wing, carefully aligning the two 1/4" holes in the plate with the holes in the wing before the glue dries. Make sure there is no excess glue inside the holes. If necessary, run a 1/4" dia. drill bit through the holes after the glue is completely dry.



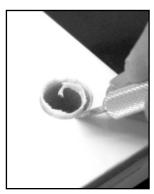
- □ 5) Now permanently glue the fuselage bottom fairing onto the bottom of the wing with thick CA glue or epoxy. Let dry.
- □ 6) a. Bolt the wing back in place on the fuselage. Locate the two Fiberglass Wing Bolt Guides and fit them into the wing bolt holes in the bottom fairing. The guides should slip into the holes and go all the way down against the surface of the wing and around the head of the wing bolt. If the holes in the bottom fairing are too small, enlarge them slightly until the guides slide in but not too much, you want a snug fit!

b. Once you have the wing bolt guides fitted in place, use a little thin CA glue to adhere them to the bottom fairing. Let dry.

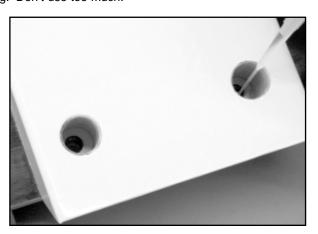


c. Use a sharp hobby knife to trim the excess wing bolt guide off flush with the bottom fairing. Don't try to take it all off with one deep cut - cut off small pieces at a time. By working slowly and carefully, you can get it trimmed off without gouging or cutting into the bottom fairing.





d. With the wing removed from the fuselage, and the wing bolts removed from the wing, put a few drops of thin CA glue in the bottom of the wing bolt guides to bond them to the surface of the wing. Don't use too much.



# FUSELAGE ASSEMBLY, PART I: Engine Mounting:

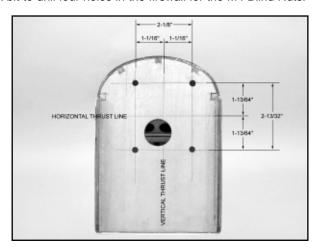
For the following steps you will need these parts:

- 1 Fuselage
- 2 Glassed-Filled Engine Mounts \*
- 4 M4 x 25mm PWA Mounting Bolts
- 4 M4 Blind Nuts
- 4 M4 Flat Metal Washers
- 4 M4 Split Lock Washers
- · Engine and suitable Mounting Bolts (not supplied)

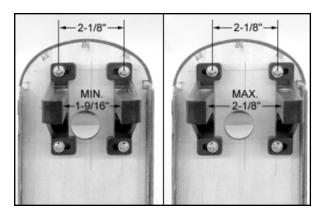
# \* SAFETY: Size Limit on Glass-Filled Engine Mounts!

The glass-filled engine mounts provided in this kit are intended for glow engines up to 1.20 cu.in., either 2-stroke or 4-stroke. Using these mounts with larger engines is not recommended. Larger engines should use an aluminum engine mount (not furnished).

- □ 1) Note that the horizontal and vertical thrust lines are scribed into the front of the firewall. Also notice that the vertical thrust line is slightly off center. This is to compensate for the 2° right thrust that is already built into the fuselage.
- a. Draw two parallel vertical lines exactly 1-1/16" on each side of the vertical thrust line.
- b. Draw two parallel horizontal lines exactly 1-13/64" on each side of the horizontal thrust line. (1-13/64" is just a thin pencil line bigger than 1-3/16")
- c. The intersections of these four lines indicate where the Blind Nuts need to be installed for the Engine Mounts. Use a 1/4" dia. bit to drill four holes in the firewall for the M4 Blind Nuts.



**NOTE:** The 2-1/8" total vertical spacing between the blind nuts, along with the slotted holes in the engine mounts, should allow the engine mounts to accomodate any engine that has a crankcase width between 1-9/16" to 2-1/8". That should cover most engines that will be used in the Mayhem. If the width of your engine's crankcase is less than 1-9/16", or more than 2-1/8", you will have to plan accordingly and adjust the dimension in step 1a above.



□ 2) Bolt the engine mounts in place on the front of the firewall using the M4 Mounting Bolts, Washers, and Blind Nuts provided. The blind nuts go on the back of the firewall, inside the fuselage (see building tip below). As you tighten the bolts the first time, the prongs of the blind nuts will sink into the back of the firewall, holding the blind nuts in place. After all the blind nuts are installed, apply a little glue on the flanges of the blind nuts inside the fuselage, to keep the blind nuts from ever coming loose. Be careful not to get any glue in the threads of the blind nuts.



**Building Tip:** Inserting the blind nuts into the holes in the back of the firewall, working through the belly of the fuselage, can be a difficult job if you have big hands. A short stick and a little piece of masking tape can make the job a lot easier. Simply

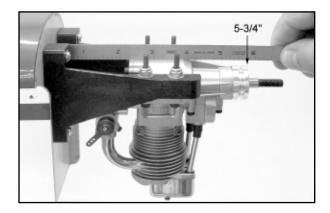
double back the tape and use it to hold the blind nut on the end of the stick as shown (a 1/4"sq. balsa stick is being use in these pictures). This "handle" makes it easy to insert and hold the blind nut in the hole while you thread the mounting bolt in from the front.





- □ 3) a. Move your engine forward or backward on the engine mounts until you measure exactly 5-3/4" from the front face of the prop drive washer to the front of the firewall. This is the distance your engine needs to be from the firewall for proper cowl alignment and prop clearance purposes. Accurately mark the engine's mounting bolt hole locations onto the engine mounts. Then set the engine aside.
- b. Drill the four engine mounting holes completely through the mounts. Be very careful to drill them perpendicular to the mount. Use a drill press if available.
- c. Mount your engine in place on the engine mounts. We suggest using a little thread locking compound (Loctite®) on the mounting bolts to keep them from coming loose.

**Note:** This kit DOES NOT contain bolts for mounting your engine to the engine mounts. That's because not all .72-1.20 size engines use the same size. Some engines may need 8-32 size bolts, while others may need 10-32. You will need to go to the hobby shop to obtain the correct size mounting bolts for your engine.



#### **IMPORTANT SAFETY ISSUE!**

DO NOT DRILL AND TAP THE GLASS-FILLED ENGINE MOUNTS FOR BOLTS, OR USE SELF-TAPPING SCREWS OR WOOD SCREWS. THOSE METHODS WILL WEAKEN THE ENGINE MOUNTS AND CAN LEAD TO ENGINE MOUNT FAILURE!

- 1) Use only **Socket-Head Bolts** with **Aircraft Lock Nuts** and **Flat Metal Washers** to fasten your engine to the glass-filled engine mounts, as shown in these instructions.
- 2) The holes you drill through the mounts must be big enough for the engine mounting bolts to pass freely through. The bolts should not go in tight. In the case of 8-32 mounting bolts, a 11/64" dia. drill bit will provide proper clearance holes. For 10-32 bolts use a 13/64" drill bit.

# FUSELAGE ASSEMBLY, PART II: Main Landing Gear

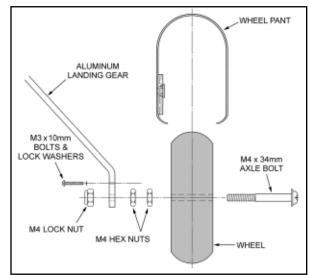
For the following steps you will need these parts:

- The fuselage assembly
- 1 Aluminum Landing Gear
- 3 M4 x 15mm PWA Mounting Bolts
- 2 2-3/4" dia. Main Wheels
- 2 M4 x 34mm PWA Axle Bolts
- 2 M4 Lock Nuts
- 4 M4 Hex Nuts
- 1 Right Fiberglass Wheel Pant
- 1 Left Fiberglass Wheel Pant
- 4 M3 x 10mm PWA Mounting Bolts
- 4 M3 Split Lock Washers

**Note:** When assembling the hardware in the following steps, we recommend that you use a thread-locking compound, such as Locktite®, to keep the parts from vibrating loose in flight. It only takes a small drop, placed right in the threads of the mating parts, to keep them tight and secure.

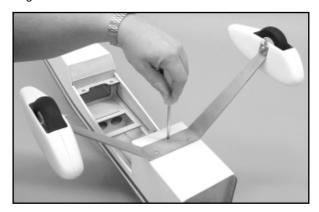
- □ 1) a. Insert one of the M4 x 34mm PWA Axle Bolts through the hub of one of the 2-3/4" dia. Main Wheels. Slide the wheel all the way up against the head of the bolt.
- b. Next thread a M4 Hex Nut onto the threaded end of the bolt, and run it all the way up to the wheel but not too tight the wheel must turn freely.
- c. Now thread another M4 Hex Nut up tight against the first one. This extra hex nut serves as a spacer to keep the tire from rubbing on the wheel pant after it is installed.
- d. Finally, insert the threaded end of the axel bolt through the aluminum landing gear leg and install an M4 Lock Nut. Tighten securely.
- e. Repeat this proceedure to install the other wheel onto the opposite landing gear leg.
- ☐ 2) Mounts the Fiberglass Wheel Pants to the landing gear with the M3 x 10mm PWA Mounting Bolts and M3 Split Lock Washers

provided. Tighten securely. Double check to make sure that the wheels turn freely without obstruction.





□ 3) The entire main landing gear assembly is now mounted onto the bottom of the fuselage using the three M4 x 15mm PWA Mounting Bolts provided. Be sure to put a drop of thread locking compound, such as Locktite®, on the threads of the bolts before screwing them in.



#### FUSELAGE ASSEMBLY, PART III: Cowling and Spinner:

For the following steps you will need these parts:

- The fuselage assembly
- 1 Fiberglass Cowling
- 4 M2.6 x 10mm PWA Mounting Screws
- 1 2-3/4" Spinner Assembly\*

\* The plastic spinner assembly included in this kit should work fine in most cases. However with the Saito .91 engine and APC prop combination shown in our photo model, we decided to use an aftermarket aluminum spinner. The Saito's crankshaft was not long enough to go through

the spinner backplate, through the thick APC prop, and still have enough threads sticking out in front of the prop to safely use the standard Saito prop nut and washer. We found that a TrueTurn® aluminum spinner had a thinner backplate and a different style prop nut, which took care of the problem. Depending on your engine and prop combination, you might face a similar situation. Another alternative to a whole new spinner would be to find a prop nut that extends down into the prop hub, like some of the older OS® 4-stroke prop nuts.

□ 1) Try fitting the Fiberglass Cowling over your engine and back onto the fuselage. If you have a typical MAYHEM engine installation (meaning a single-cylinder engine mounted inverted) you will need to make an opening in the bottom of the cowling for the engine cylinder to stick through. Watch carefully to see where the head of the engine first hits the inside of the cowling and mark that location with a pencil or felt tip marker. Remove the cowl, and use a Dremel® Tool to make a small opening in the cowl at the point of contact. Refit the cowl, checking the hole location and size, adjust as needed and again use the Dremel® Tool to make the opening bigger. Keep refitting, remarking and readjusting the hole until the cowling can be slipped over the engine into correct position on the fuselage. As a general rule, you should end up with at least 3/16" clearance between the cowling and any engine part.



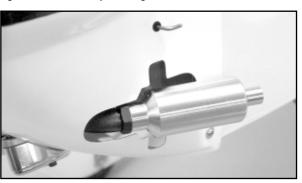
- □ 2) Once the cowling is in place without any part of the engine contacting it, mount your spinner backplate and propeller on the engine prop shaft. Tighten the prop assembly sufficiently to bring the spinner backplate firmly in contact against the engine's prop mounting flange. Now check to see that you have at least a 1/16" gap between the back of the spinner backplate and the front of the cowling (1/16" to 1/8" is OK). Adjust the final location of the cowling, making sure that the spinner backplate is centered on the front and that the back edges are tight against the fuselage. Use masking tape to temporarily hold the cowling in correct position on the fuselage.
- □ 3) With the cowling securely taped in place, use a 3/64" (or #56) dia. drill bit to drill pilot holes in the fuselage, centered in each of the four pre-drilled mounting holes in the cowl. Mount the cowl to the fuselage with the four M2.6 x 10mm PWA Screws provided.



□ 4) Determine the location of the hole required in the cowling for access to your engine's needle valve. Start with the engine and cowling on the airplane and "eyeball" the approximate location of where the needle valve will exit the cowling. Take your best guess and mark that location on the cowl. Now make a small 1/16" dia. hole at the marked location. Chances are that you are close to the correct spot. Stick a piece of music wire into the hole, down to the needle valve. Carefully observe if the hole needs to be repositioned to straighten up the wire, as if it were the needle valve. Make another mark on the cowl and open the hole just a little towards the corrected position. In this manner, continue checking and adjusting the exit hole until it aligns perfectly with the carburetor/needle valve position. Then enlarge the hole enough to insert and install the needle valve in the carb. Be sure the hole has at least 3/32" clearance around the needle valve to avoid contact.

**Tip:** A handy tool to assit with cutting holes in the cowling is a small penlight. The penlight can be used from the inside or outside of the cowl to highlight and spot the required hole location.

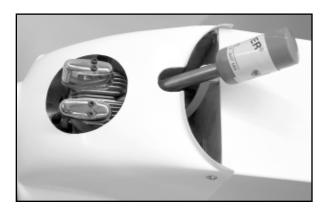
□ 5) Figure out what size and shape opening you will need in the cowling to accomodate your engine's muffler, and cut it out now.



**Note:** As you can see in the photo, the cutout for the Saito .91 muffler in our photo model was a bit of a challenge. Thru visual trial and error we determined that it would be best to install the muffler level. The next step was to remove the cowling from the airplane and permanently mount the "pipe" portion of the muffler assembly on the engine in the level position. Then a cutout was made in the cowling to clear the pipe, so that the cowling could be reinstalled on the fuselage. Next the cutout was gradually enlarged until the "chamber" portion of the muffler could be screwed onto the end of the pipe. Undoubtably there are other ways this muffler installation could be done. You may have other ideas.

☐ 6) Figure out how you are going to light your glow plug and whether that will require an opening in your cowling.

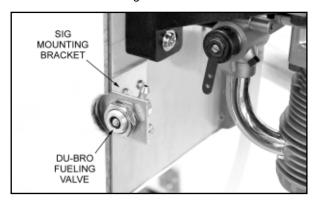
**Note:** One option, that requires no cowling changes, would be to use a "remote" glow plug wiring harness, (not supplied). Another option, as shown here with our Saito .91 installation, was to use an



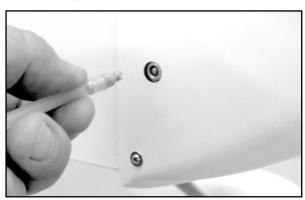
extended glow plug battery ignitor (not supplied), and simply make a small notch in the bottom rear edge of the cowling to let the ignitor line up perfectly with the glow plug.

□ 7) Next figure out how you are going to fuel and de-fuel your airplane, and whether that will require another opening in your cowling. If so, make the opening now.

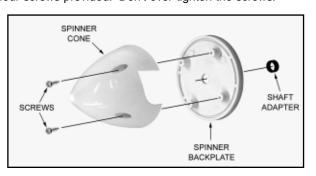
Note: In our photo model we've installed a Du-Bro #334 Kwik-Fill Fueling Valve, (not supplied), for this purpose. The best way to mount the Du-Bro Fueling Valve is directly on the MAYHEM firewall with a SIG #SIGSH759 Fueling Valve Mounting Bracket, (not supplied). Mount the bracket in a position that will put the fueling valve close to the inside of the cowling, but not contacting it. Do not mount the fueling valve directly onto the fiberglass cowling. The repeated insertion of the fueling probe will ultimately cause flex cracks around the fueling valve.



Make a 5/16" dia. hole in the cowling, directly over the fuel valve, to allow the fueling probe to be inserted into the valve.



□ 8) The supplied plastic spinner is easy to assemble. If the diameter of your engine's prop shaft is smaller than the hole in the spinner backplate, select a prop shaft adapter to fit. If your prop shaft is larger than the hole in the backplate, the hole can be drilled larger to fit, (use drill press). Install the backplate and your propeller tightly onto your engine, using the engine's prop nut and washer. Snap the spinner cone in place, and attach it to the backplate with the four screws provided. Don't over-tighten the screws.



#### FUSELAGE ASSEMBLY, PART IV: Install The Tail Surfaces:

For the following steps you will need these parts:

- The fuselage assembly
- 1 Stabilizer & Elevator Set
- 1 Fin & Rudder Set
- 9 CA Hinges (6 for elevators, 3 for rudder)

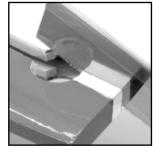
□ 1) Six CA hinges have been factory installed, but not glued, in the Stabilizer and Elevator set. Glue the hinges permanently in place at this time, using the same proceedures used for gluing the aileron hinges on page 5. Let dry 10 minutes before flexing the hinges. Do not glue the Fin and Rudder hinges at this time!

□ 2) Prepare the fuselage to receive the stabilizer and elevators by extending the stabilizer cutout all the way to the back of the fuselage. In other words, cut out the portion of the fuselage that is directly behind the stabilizer slot, so that the stab and elevators can then be slid in place from the back. This portion of the fuselage was left in during manufacture of the airplane to lend support the top of the fuselage during shipping and handling.

a. Start by drawing guidelines on the rear of the fuselage to indicate exactly where cuts should be made to remove the unwanted portion. The guidelines are simply a straight extension of the top and bottom edges of the stabilizer slot.



b. Use a hobby razor saw and/or hobby knife to cut out the unwanted portion of wood between the lines.

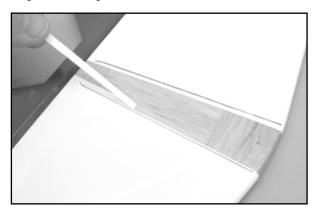


c. Smooth the surfaces of the fresh cuts with fine sandpaper, and then fuel proof the exposed wood with some thin CA glue.

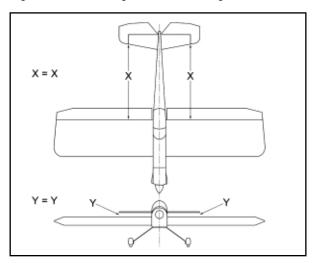


- □ 3) Mount the wing to the fuselage, and then trial fit the stabilizer/elevator assembly in place. Check the alignment of the stab with the rest of the airplane. View the airplane from the top, front and rear, making sure the stabilizer is not tilted or skewed (see drawing on next page). Measure the distance from the wing trailing edge back to the stab's leading edge tip, and note the distance. Then make the same measurement on the opposite side of the airplane. The two measurements must be the same. Adjust the stabilizer as needed until they are the same.
- ☐ 4) Once you have the stabilizer properly aligned, use a felt-tip pen to mark the locaton of the fuselage sides on the bottom and top of the stab. Take the stabilizer off the airplane and remove the covering material between the lines, so there will be a good

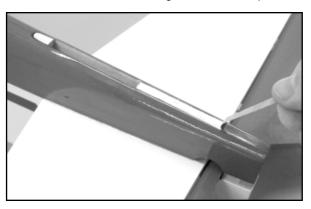
wood-to-wood joint between the stab and the fuselage in the next step. Be very careful not to cut into the balsa wood when removing the covering material.



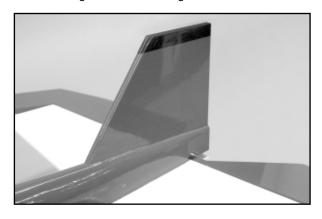
□ 5) The stabilizer/elevator assembly can now be permanently glued into the fuselage. Slow-drying epoxy glue is recommended for this step, to allow you plenty of time to get the stab back in proper alignment before the glue dries. Wipe any epoxy glue smears off the covering material with a rag soaked in rubbing alcohol.



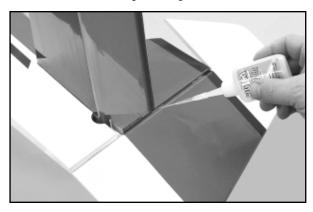
- □ 6) Seperate the Fin and Rudder from each other, and set the Rudder and Hinges aside for now. Trial fit the fin alone in place on the fuselage. There should be no gaps between the bottom of the fin and the top of the fuselage. If there are any gaps, sand the bottom of the fin to eliminate them.
- □ 7) Use a felt-tip pen to mark the location of the fin on the top of the fuselage. Take the fin back off the airplane and remove the covering material between the marked lines from the top of the fuselage. This is to provide a strong wood-to-wood joint between the bottom of the fin and the fuselage in the next step.



□ 8) The fin can now be permanently glued in place on the fuselage. Epoxy glue is recommended for this step for maximum strength. Wipe any excess epoxy glue smears off the covering material with a rag soaked in rubbing alcohol.



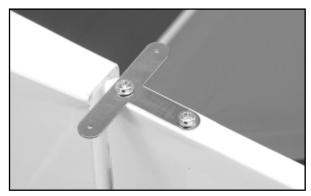
□ 9) Attach the rudder onto the back of the fin and fuselage with three CA hinges. After assembly and alignment, glue the hinges permanently in place using the same proceedures you used for gluing the aileron hinges and elevator hinges in previous steps. Let dry 10 minutes before flexing the hinges.



#### FUSELAGE ASSEMBLY, PART VI: Install Tailwheel:

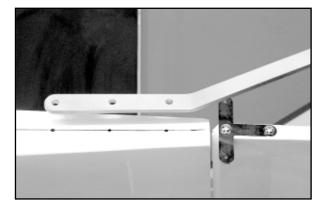
For the following steps you will need these parts:

- The fuselage assembly
- 1 Leaf-Spring with Steering Arm, Yoke, & Tailwheel
- 3 3mm x 10mm PWA Mounting Screws
- 2 Coil Steering Springs
- 1 Metal Rudder T-Horn
- 2 2mm x 9mm PWA Mounting Screws
- ☐ 1) Mount the Metal Rudder T-Horn onto the bottom of the rudder with two 2mm x 9mm PWA Mounting Screws, as shown here.

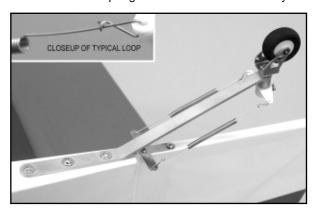


□ 2) Hold the tailwheel leaf spring assembly in place on the fuselage. Make sure it is lined up with the fuselage centerline, and

that it is as far back as shown in the pictures. Use a fine felt-tip pen to mark the locations of the 3 mounting holes onto the fuselage. Drill pilot holes into the bottom of the fuselage with a 1/16" dia. drill bit.



- □ 3) Install the leaf-spring on the bottom of the fuselage with the 3mm x 10mm PWA Mounting Screws.
- □ 4) Install the 2 Coil Steering Springs, connecting the tailwheel steering arm to the metal T-horn mounted on the bottom of the rudder. A needle nose pliers works best for making the loops in each end of the spring wires. It's very important that both springs be bent identically, resulting in the exact same overall length, so that the tailwheel will be in neutral position when the rudder is neutral. Also, the springs should be under a little tension when they are installed, so that they remain tight at all times. However, do not over stretch the springs. A little bit of tension is all you need.

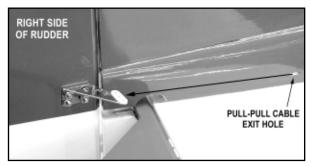


# RADIO INSTALLATION, PART I: Rudder:

For the following steps you will need these parts:

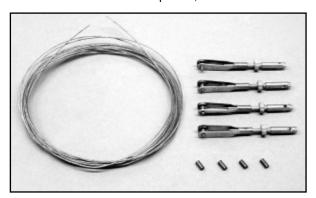
- The fuselage assembly
- 1 Right Control Horn
- 1 Left Control Horn
- 4 M2.5 x 14mm Mounting Bolts
- 4 M2 Hex Nuts
- 4 M2 Split Lock Washers
- 2 .023" dia. Steel Cables
- 4 Rigging Couplers w/ R/C Link and Knurled Stop Nut
- 2 2mm od x 4mm Metal Tubes
- 1 Rudder Servo (not supplied)
- □ 1) Mount your rudder servo in the center of the plywood servo tray in the fuselage, using the grommets and mounting screws that came with the servo. Install a large heavy-duty 2-sided servo arm on the rudder servo.
- ☐ 2) Mount the right and left metal control horns on each side of the rudder, as shown. Note that the control horns should be directly opposite each other, and that they share the same four

mounting bolt, nuts, and lock washers. Also, the control horns must be positioned so they line up with an imaginary line from the control horn, to the pull-pull cable exit hole, to the rudder servo arm.

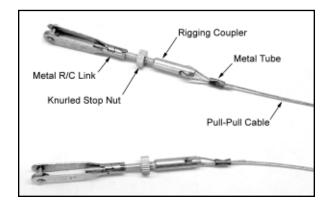




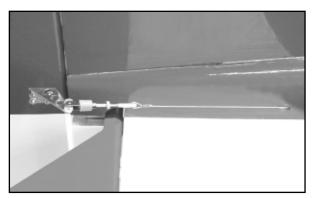
□ 3) The rudder pull-pull system can now be installed. From the kit contents, locate the 2 Steel Cables, 4 Rigging Couplers with Metal R/C Links and Knurled Stop Nuts, and 4 Metal Tubes.



Slide one of the metal tubes onto the end of one of the cables. Then thread the cable through the small hole in the end of the rigging coupler, giving yourself about 4" - 5" of cable past the hole to work with. Loop the short end of the cable back through the metal tube. Pull the tube up towards the rigging coupler, leaving the tube about 1/2" away from the coupler. Use pliers or a crimping tool to squeeze the metal tube tightly over the cable, locking it in place. Cut off the excess short end of the cable. Repeat this process to install a rigging coupler on one end of the other piece of cable.



☐ 4) The finished ends of the two cables prepared in the last step, are for hooking up to the rudder control horns. Feed the unfinished bare ends of the cables into the pull-pull exits built into the rear of the fuselage, one on each side. Pass the cable ends completely through the rear of the fuselage and up to the rudder servo location. Keep pulling the cables forward until you can connect the R/C links to the rudder control horns.



- ☐ 5) Turn the fuselage upside down on your bench to make it easier to complete the pull-pull cable connections to the rudder servo arm.
- a. Temporarily plug your rudder servo into your receiver and turn on the radio system. Make sure the rudder trim lever on the transmitter is centered. Then center the servo arm on the rudder servo. Temporarily tape the rudder in neutral alignment with the fin.
- b. Examine the two remaining rigging couplers and center the R/C links on the threaded portions of the couplers. Clip the R/C links into the outermost holes at each end of the rudder servo arm.
- d. Pick up the bare end of one of the pull-pull cables inside the fuselage and lightly pull on it, while you look inside the fuselage to make sure the cable is not caught on or twisted around anything. Then slide one of the remaining metal tubes over the end of that cable. Next, poke the end of the cable through the small hole in the end of the appropriate rigging coupler on the rudder servo arm (make sure you're installing the left side cable in the left side rigging coupler, and vice versa). Make a half loop back into and through the metal tube. Pull the cable snug to remove any slack (not too tight) as you slide the metal tube up close to the servo arm. Crimp the tubing tightly over the cable, locking it in place. Cut off the excess short end of the cable. Repeat the process to attach the other pull-pull cable on the opposite side of the servo arm.



□ 6) With the rudder still taped in neutral position, adjust the threaded R/C links until you get both pull-pull cables to approximately the same mild tension - it's not necessary to pull the cables extremely tight. Remove the tape holding the rudder in place, turn on the transmitter and test the movement and centering of the rudder. Adjust as needed. When satisfied with the operation of the pull-pull system, tighten the knurled stop nut on each rigging coupler up against the end of the R/C link to lock the links in place.

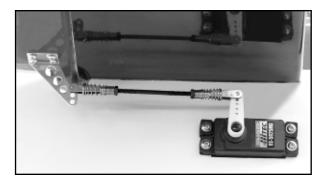
# RADIO INSTALLATION, PART II: Elevator:

For the following steps you will need these parts:

- The fuselage assembly
- 1 4-40 x 3" Threaded Pushrod
- 2 4-40 Metal R/C Links
- 2 4-40 Hex Nuts
- 2 Spring Keepers
  - 1 Right Control Horn
- 4 2.6mm x 10mm Mounting Screws
- 1 Elevator Servo (not supplied)
- 1 24" Servo Extension Chord (not supplied)
- □ 1) Plug a 24" long servo extension chord onto the end of the elevator servo wire. Secure well with tape. Poke the free end of the extended servo wire through the elevator servo mount in the rear of the fuselage. Hold the fuselage vertically as you pass the servo wire all the way forward to the radio compartment. Avoid tangling the servo wire with the rudder pull-pull cables. Once you have the wire completely inside, install the elevator servo in the fuselage using the using the rubber grommets and screws that came with the servo.
- □ 2) Mount the control horn on the bottom of the right elevator using the four 2.6mm x 10mm mounting screws. Locate the horn near the end of the elevator, directly in line with the elevator servo (there is a plywood plate to mount the horn on, already built into the bottom of the elevator, under the covering material). Hold the control horn in place on the elevator, lined up with the elevator servo arm. Also make sure the pivot holes in the control horn line up with the hinge line. Mark the four control horn mounting holes on the elevator with a felt-tip pen. Drill a 3.64" dia. (or #56 drill) pilot hole for each screw, then screw the horn in place.

**IMPORTANT:** After you finish mounting the control horn on the elevator for the first time, take it back off and set it aside. Then put a few drops of Thin CA into each of the four mounting screw holes in the elevator. The Thin CA will soak into the threads in the wood, and when it dries the holding power of the threads will be much stronger. Use Thin CA only, not medium or thick CA. Let the Thin CA dry completely before remounting the control horn onto the elevator.

□ 3) The elevator pushrod consists of a Threaded Rod with a Hex Nut, a R/C Link, and a Spring Keeper on each end. Clip one end of the pushrod into the elevator servo arm. Clip the other end of the pushrod into the control horn. Adjust the overall length of the pushrod by screwing the R/C links in or out as needed to get the elevator in neutral position when the servo is neutral. Once you have the pushrod length properly adjusted, slide the spring keepers up onto the R/C links, and then screw the hex nuts up tight against the end of the R/C links. Put a drop of Locktite® thread locking compound, or CA glue, on the hex nuts to keep them from coming loose.



#### RADIO INSTALLATION, PART III: Throttle Pushrod:

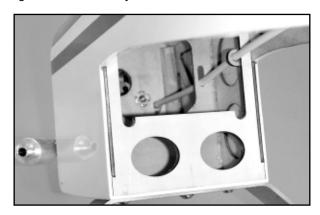
For the following steps you will need these parts:

- The fuselage assembly
- 1 1/8" od x 15-3/4" Plastic Pushrod Tube
- 1 3/16" od x 13-3/4" Plastic Pushrod Sleeve
- 1 Threaded Stud with Nylon R/C Link
- 1 Threaded Stud with Metal R/C Link
- 2 Laser-Cut Plywood Pushrod Supports
- 1 Throttle Servo (not supplied)

The following instructions describe installation of the throttle pushrod materials that are included in this kit. This pushrod system should work with most 4-stroke or 2-stroke single cylinder glow engines, like the Saito .91 shown in the photos. There may be some engine that require a different pushrod arrangement and different materials (not supplied).

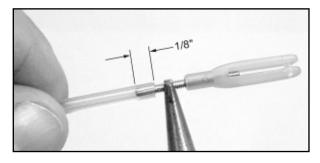
- ☐ 1) Mount your throttle servo in the plywood servo tray inside the fuselage, using the rubber grommets and mounting screws that came with the servo. If your engine's throttle arm is on the right side of the airplane (like our Saito .91), then you should mount the throttle servo to the right of the rudder servo. If your throttle arm is on the left, mount the servo on the left.
- □ 2) Drill a 3/16"-7/32" dia. hole through the firewall, aligned with your engine's carburetor throttle arm. From the front, insert the 3/16" od x 13-3/4" long Plastic Pushrod Sleeve through the firewall and into the fuselage, back to the throttle servo. Notice that there is a slot cut in the first fuselage former behind the firewall for the pushrod sleeve to go through. The slot keeps the pushrod sleeve out of the area where the fuel tank will be mounted.
- □ 3) Inside the fuselage, slip the two Laser-Cut Plywood Pushrod Supports over the end of the pushrod sleeve. The plywood pushrod supports should be positioned wherever needed along the pushrod sleeve to aim it directly at the throttle servo arm. Once you've determined where to mount them, glue the plywood pushrod supports to the fuselage.

**Note:** In the following photos of our Saito .91 installation, you will see that we glued one plywood pushrod support to the 3rd fuselage former, and the other pushrod support to the inside of the fuselage about 2-1/2" away from the servo.



□ 4) Determine how long the pushrod sleeve needs to be to fit your installation (we purposely provided it too long so it would cover most situations). In most cases you will need to shorten the pushrod sleeve a little bit. As a general rule, the ends of the pushrod sleeve should be about 1-1/2" away from the servo arm and the throttle arm. Use a sharp razor blade to cut the pushrod sleeve to length. Remove the tube and sand its surface with 220 sandpaper to rough it a little. Reinstall the tube and glue it in place to the firewall and the plywood pushrod supports.

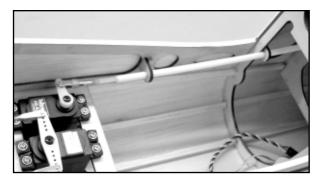
□ 5) Screw the Threaded Stud with Nylon R/C Link into one end of the 1/8" od x 15-3/4" Plastic Pushrod Tube. Use a needle nose pliers to grip the threaded stud so you can screw it in at least 1/8".



□ 6) At the firewall, insert the plain end of the plastic pushrod tube inside the plastic pushrod sleeve. Push it in until the nylon R/C link can be clipped to engine throttle arm. Then reach inside the fuselage and operate the throttle pushrod tube from the servo end. Make sure the pushrod can fully open and close the carburetor without binding.



- □ 7) Finish the servo end of the throttle pushrod as follows:
- a. Turn your radio on and make sure the throttle servo is operating in the right direction for high and low throttle. Put the throttle servo in high throttle position and turn off the radio.
  - b. Put the throttle pushrod in high throttle position.
- c. Inside the fuselage, clip the Threaded Stud with Metal R/C Link to the servo arm. Hold the threaded stud and the pushrod tube together and mark the tube for cutting to length. Be sure to allow for the 1/8" that the threaded stud will be screwed inside the end of the pushrod tube. Cut off the excess pushrod tube with a sharp razor knife.
- d. Unclip the R/C link from the servo arm, and screw the threaded stud at least 1/8" inside the end of the pushrod tube, as you did the other end in step 5. Then reattach the R/C link to the servo.



□ 8) Turn your radio back on and check the operation of the throttle. Adjust the overall length of the throttle pushrod by scewing the R/C links in or out as needed to achieve full throttle control. When finished, secure at least one of the R/C links to it's threaded stud with CA glue, so that the pushrod tube cannot rotate in flight and change adjustment.

# RADIO INSTALLATION, PART IV: Radio System:

With all the servos now installed, all that remains is the installation of the receiver, battery pack, and switch.

RX BATTERY PACK: The single heaviest unit of the radio system is the battery pack. This means that you can, if needed, locate the battery pack wherever it is needed in the airplane to help achieve the correct balance point. Be sure to wrap the battery pack in foam rubber and use rubber bands or tie-wraps to secure it to the model structure so that it can't move around in flight.

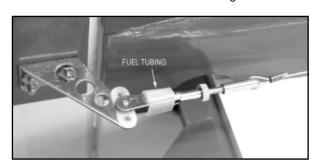
RECEIVER: Wrap the receiver in foam and use rubber bands or tie-wraps to secure it in the fuselage. Notice that the MAYHEM has a plastic tube already installed inside the fuselage for use as an internal antenna mount. The plastic tube runs from the radio compartment all the way back through the fuselage, with an exit hole in the bottom of the fuse just ahead of the tailwheel assembly. Slide your antenna into this tube when installing your receiver.

**Note:** Instead of trying to push the limp antenna wire all the way through the plastic tube, its easier to run a long small diameter music wire (not supplied) from the back of the airplane, into the tube, and forward into the radio compartment. When the music wire appears inside the fuselage, tape the end of your antenna to it, and then slowly pull the antenna out to the back of the airplane.

SWITCH: The radio on/off switch should be mounted on the fuselage side opposite the engine exhaust. Cut a small rectangular opening in the fuselage side for the switch toggle to poke through, and drill two small holes for the switch mounting bolts.



SAFETY CHECK: The elevator and aileron pushrods have spring keepers to prevent the R/C links from opening up in flight, while the rudder and throttle R/C links do not. Take the time to fit each rudder and throttle R/C link with a short length of silicone fuel tubing to keep the links firmly closed. This common safety practice has saved a lot of models! Also, make sure that you have secured the servo arms to each servo with the retaining screws.



Turn the radio system on and check the functions of all the controls. Make sure they are moving in the right direction! Thousands of R/C airplanes have crashed over the years because the servos were moving the wrong way! Also make sure all the servos are centered and working perfectly, without any binding. Correct any such problems now, before proceeding.

# RADIO INSTALLATION, PART V: Set The Control Throws:

Use a ruler to accurately measure and adjust the travel of each control surface to the amounts shown below. Keep in mind that these settings are meant to serve as a starting point. As you gain experience flying your MAYHEM, you may want to adjust the throws to suit your flying style. All measurements should be taken at the widest part of the elevators, ailerons, and rudder.

Normal Control Throws				
Elevator	<b>High Rate</b> 1-3/4" up 1-3/4" down	<b>Low Rate</b> 1-1/4" up 1-1/4" down		
Ailerons	1-1/2" up 1-1/2" down	1" up 1" down		
Rudder	3" right 3" left	2" right 2" left		

## **3D Control Throws**

The 3D control throws are only meant for extreme aerobatics. They are not meant for normal flying. You should be competent and comfortable flying your MAYHEM with normal control throws before attempting 3D rates.

**Elevator:** 2-3/4" up

2-3/4" down

**Ailerons:** 2-1/4" up

2-1/4" down

Rudder: 4-1/2" right

4-1/2" left

**Expo:** Use -20% exponential travel on elevator, ailerons, and rudder when using 3D rates.

# RADIO INSTALLATION, PART VI: Range Check:

Be sure to range check your radio installation on the ground, before you attempt to fly your MAYHEM for the first time. With the transmitter antenna collapsed, and the receiver and transmitter turned on, you should be able to walk at least 100 ft. away from the model and still have solid control. Have an assistant stand by the airplane to watch the action of the control surfaces, while you walk slowly away from the model, constantly working the controls as you go. Your assistant should signal to you if the control surfaces become erratic. If all is well out to 100 ft. or further, repeat the test with the engine running, with the assistant holding the airplane. If the control surfaces do not respond correctly, do not fly! Find and correct the problem first. Look for loose servo connections or broken wires, corroded wires, poor solder joints in your battery pack, or a defective cell in the battery pack, or a damaged receiver crystal from a previous crash. If you can't find and fix the problem, send the radio in to an approved service center.

NEVER FLY WITH A RADIO SYSTEM THAT ISN'T WORKING 100% CORRECTLY. THE PROBLEM WON'T GET BETTER IN THE AIR, IT WILL GET WORSE!

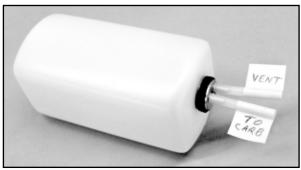
#### **FUEL TANK INSTALLATION**

□ 1) Assemble the fuel tank as shown. We recommend that you plumb your tank with a standard 2 tube setup, with or without the optional aftermarket fueling valve (see page 11, step 7). One of the tubes is the "vent" line, through which you will fuel and defuel the tank. The other tube is the "fuel feed" line to the carburetor.

Note that the rubber stopper for the tank has two holes that go all the way through it. Use these holes for the aluminum vent and fuel feed tubes. Use the shortest of the three supplied aluminum tubes for the fuel feed tube. Use the longest of the aluminum tubes for the vent tube. Gently bend the vent tube upwards to 90°, so it will be near the top of the tank. Adjust the length of the internal silicone fuel tubing to allow free movement of the metal clunk pick-up inside the tank. Install the stopper assembly into the neck of the tank and secure by tightening the clamp bolt.

Be sure to label the "vent" and "carb" lines for later identification.





- □ 2) Trial fit the tank in place into the front of the fuselage to familiarize yourself with how it mounts. The front of the tank should fit through the hole in the firewall. The main body of the tank is supported by the contoured hole in the fuselage former. Take the tank back out of the fuselage.
- ☐ 3) Apply a bead of silicon adhesive around the neck of the tank, where it will contact the inside of the firewall. Put another big blob of silicone on the front of the tank just below the neck. Slide the tank in place into the fuselage, pushing it in until the neck goes into the hole in the firewall. Do not push it all the way up tight against the firewall. Leave it about 1/8" short. The blob of silicone on the front of the tank will act as a spacer and cushion between the tank and the firewall after it dries. It will also keep the tank away from the ends of the engine mounting bolts that may be protruding slightly past the back of the firewall.



□ 4) A 3/8" x 1/2" x 4" balsa stick is provided to keep the fuel tank in place. Install the balsa stick across the back of the tank, gluing it to the front of the fuselage former. This will keep the tank from sliding backwards in flight. If the tank ever has to be removed for service, you can break the balsa stick loose and get the tank out.



#### **DECAL APPLICATION:**

The decals in this kit are made of sticky-back mylar with an extremely aggressive adhesive. They are NOT water activated transfers. These decals are not die-cut and need to be cut from their sheets with a sharp hobby knife or scissors. Trim as close to the image as possible.

Putting sticky-back decals on a model can be tricky! Especially medium to large size ones like those in this kit. If you don't do it right you will end up with unsightly air bubbles trapped underneath the decal. The best method is to put large decals on "wet".

You will need a "soapy water" mixture (water mixed with a very small amount of dish soap, or SIG Pure Magic Model Airplane Cleaner, or Fantastic®, Windex®, or 409® type cleaners all work good). You will also need a supple squeegee, (the SIG 4" Epoxy Spreader #SIGSH678 is perfect for this job), a couple clean soft cloths (old tee shirts are great), a good straight edge, a ruler, and a hobby knife with sharp #11 blades. We also suggest that you have some trim tape handy for making temporary guidelines (1/8" width or so is perfect) for help in aligning the decals.

First spray the surface of the model where the decal is to be placed with a soapy water mixture. Then peel the backing sheet completely off the decal, being careful not to let the sticky side double over and adhere to itself. Place the decal onto the wet surface of the model. Do not push down! The soapy water solution will keep the decal from actually sticking to the model until you have had time to shift it around into exact position. Once you have it in position, squeegee the excess soapy water out from under the decal. Mop up the water with a dry cloth. Squeegee repeatedly to get as much of the water out from under the decal as possible. After setting overnight, the decal will be solidly adhered to the surface.

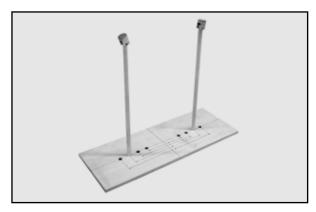


#### **BALANCE THE MODEL**

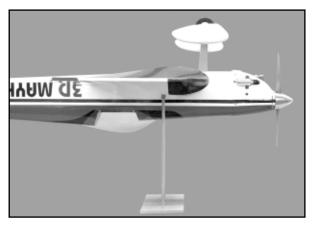
This is probably the single most important step in preparing your MAYHEM for flight. The final placement of the longitudinal Center of Gravity, or Balance Point, is extremely important and should be approached with patience and care.

Completely assemble the model, including propeller, spinner, etc. Do not leave anything off the airplane that will be on it in flight. DO NOT fill the fuel tank for balancing purposes. Some people prefer to balance their airplanes by lifting the model up by one finger at each wingtip to find the spot where the model will sit perfectly level. This has been done for years and is an acceptable way to balance a model. However with an airplane as large as the MAYHEM, it is virtually impossible to balance it by the wingtips by yourself. We prefer to use a "balancing fixture" to check the model's balance point right along each side of the fuselage. This method can be done alone and is actually more precise than a fingertip balance.

You can make your own simple "balancing fixture" with a couple of 1/4" dia. dowels glued into a fairly substantial wood base, at perpendicular 90° angles. The dowels need to be the same length and tall enough to accommodate the height of the assembled airplane, as well as the width of the fuselage, plus about 1/2" additional width. The tops of the dowels need to be padded to avoid damage to the wing. We used 1/8" thick rubber sheet, cut to 1/4" diameter, glued in place, for the padding. There are also commercial units available for balancing for those of you who don't want to make your own.



Set the model UPSIDE DOWN on the balancing fixture and shift it back or forward until you find the exact spot where the model will sit perfectly level. Carefully measure the distance of that spot from the leading edge of the wing and compare with the balance chart.



**IMPORTANT NOTE:** Balanced means the airplane sets perfectly level when supported at the desired balance point - NOT slightly nose down or nose up - PERFECTLY FLAT LEVEL!

#### **BALANCE POINTS REFERENCE CHART**

\* Percentage of Mean Aerodynamic Chord

% of <u>MAC*</u>	distance aft of wing leading ed	
29% 31% 33%	4.785" 5.115" 5.445"	for normal flying
34% 35% 36% 37% 38%	5.610" 5.775" 5.940" 6.105" 6.270"	for 3D flying

For initial test flying and familiarization purposes, we suggest a starting balance point of 33% MAC, which is approximately 5-7/16" behind the leading edge of the wing.

As your experience with the MAYHEM increases, you can adjust the balance point to suit yourself. In general, as the balance point is moved aft, the airplane will become more responsive and less stable in all axis. Some pilots like their models extremely reactive, while others like to fly with more smoothness. If you never get into 3D flying, you will probably like the balance point at the intial setting of 33%. In the end, the final balance point and control throws you use will depend somewhat on how you like to fly.

The best means of shifting the CG fore or aft is by shifting the locatoin of the battery pack. If is the heaviest movable component in the airplane. Wherever you put the battery pack, make sure it cannot move around in flight. Our MAYHEM prototypes, using either the OS or Saito 1.20 4-strokes, required no additional nose or tail weight to achieve different balance points. We shifted the balance point by shifting the battery pack.

If moving your battery pack does not achieve the balance point you want, and more weight is needed, consider using a larger (and therefore heavier) battery pack. Try to avoid adding useless weight. If you need more weight in the nose, try a heavier spinner or replace the light wheels with heavier after-market wheels. If your model is nose heavy and battery shifting does not work, you can try adding lead stick-on weights in the rear of the fuselage. After you've determined how much tail weight you need, the weights can be placed inside the fuselage by simply removing the elevator servo and placing the weights inside and securing them. With the elevator servo back in place, the weights are hidden.

Lastly, the aerobatic performance of your MAYHEM will benefit greatly if you balance the airplane laterally as well as fore and aft (eliminate the "heavy wingtip" syndrome). Lateral balancing requires that the model be suspended upside down, using substantial chord or fishing line. Hang the model in level flight attitude from the ceiling or a rafter, with one line looped over the engine propeller shaft and another line looped over the tailwheel bracket. The model should hang level in side view. With the model secured in this way, level the wings and then slowly let go. Ideally the wings should stay level when you put them there. If one wing panel drops lower, it means that it is heavier than the other panel. When flying the model, this imbalance can cause the airplane to "pull" to the heavy side, especially in loops and up line maneuvers. To make the airplane track true, the light wing panel needs weight added so it will balance level with the other panel. Add stick-on weights or push finishing nails into the light wingtip to achieve balance. Always make sure the weights cannot come loose.

#### **INCIDENCE & THRUST ANGLES:**

The MAYHEM was built at the factory with the following specs:

Wing Incidence: 0°
Stab Incidence: 0°
Engine - Side View 0° down
Engine - Top View 2° right

#### FLYING:

If you have carefully followed this assembly manual, test flying your MAYHEM should be a lot of fun. Try to choose a calm day with little or no wind for the first flight. Good conditions allow you to better evaluate and more accurately adjust the trim requirements for your airplane. As we've mentioned before, a good running, reliable engine is a must for the ultimate success of your airplane. Take the time to solve any engine problems before you try to fly.

Always make it part of your pre-flight routine to check each control on the airplane, making sure the surfaces are moving in the correct directions. Also check each control linkage to be sure they are secure and that nothing is loose.

After starting and warming up the engine, taxi the MAYHEM out to the take-off position on the flying field. Hold up elevator during the taxi to keep the tailwheel firmly to the ground. For take-off, the airplane should be lined-up with the center of the field with the nose pointed directly into the wind. Hold a little up elevator and smoothly advance the throttle - do not slam the throttle full open all at once. The airplane should roll forward smoothly, tailwheel on the ground. As speed builds, back off of the up elevator input and use the rudder as needed to maintain a straight takeoff run. The tail will come up as flying speed is reached and a little up elevator will lift the MAYHEM off the ground.

Maintain a straight outbound flight path, climbing at a shallow angle until a safe maneuvering altitude is reached. Make your control inputs smooth and avoid jerking the sticks. Once you achieve a safe altitude, throttle back slightly to a nice "cruising" speed.

THROTTLE MANAGEMENT: The MAYHEM, and similar designs, are not designed to fly at high airspeeds. The key to their unique flying characteristics is super light weight construction and extra large control surfaces. Full throttle is only for takeoff and aerobatic maneuvers. For normal level flight, you should throttle back to cruising speed. Also, never dive the MAYHEM at full throttle (see CAUTION note about control surface flutter at end of this page).

Once you've settled at cruising altitude and speed, adjust the trims as needed to achieve hands off straight and level flight. Take it easy with the MAYHEM for the first flight, gradually getting acquainted with it as you gain confidence. Take the MAYHEM to a safe altitude and throttle the engine back to idle. This will give you a good idea of the glide characteristics. While still at idle, steadily increase up elevator to get a feel for the stall characteristics. Stalls tend to be very gentle with the nose dropping straight ahead with little tendency to drop a wing. This is great information to have when set up for your first landing.

Landing the MAYHEM is typically a pleasure. To begin a landing approach, lower the throttle partway while on the downwind leg. This allows the nose of the model to drop slightly. Continue to bleed off excess altitude, maintaining good airspeed and control, while you make your final turn to the runway. Keep a little power on the engine during final approach, down to a few feet off the ground. The MAYHEM has a very thick wing and slows down quickly when you completely close the throttle. Once the airplane is 3-4 feet off the ground, close the throttle completely in preparation

for touchdown. Gradually add more up elevator as the airplane slows down and settles towards the ground. Flair the airplane as the ground approaches for a smooth 3-point landing and rollout. Hard landings are not necessary - sound piloting skills are. After landing, always remember to hold up elevator when taxiing to keep the tailwheel firmly to the ground.

Before flying your MAYHEM a second time, double check the airplane for anything that may have come loose, become disconnected, etc. during the first flight.

Each flight will be even more fun as you fine tune the trim of your MAYHEM. Try a few loops and rolls. Inverted flight is easy, requiring little down elevator for hold level flight. Next try some snap rolls, spins, and knife edge flight. The MAYHEM should perform all of these maneuvers with ease. Note any tendencies that you can trim out when you're back on the ground. For instance, if the MAYHEM has a tendancy to "pull", or drift, towards the canopy during knife edge flight, try raising BOTH ailerons 1/2 turn. If it pulls towards the landing gear, lower both ailerons. Fly it again and note any difference. Always make changes slowly, in small amounts, and only one change per flight. As with any aircraft, getting consistently good results from the MAYHEM is usually a matter of flight trim and practice.

For those of you interested in 3-D aerobatics, set up your radio to take advantage of the huge control movements available from this model. However, we would urge you to "sneak up" on such control throws, making very sure you have them available to you only on your high rate switches!

Please operate your airplane in a safe, responsible manner with constant regard to other flyers, spectators, and property.

# **GOOD LUCK AND GOOD FLYING!**



**CAUTION:** If you notice any unusual sounds while flying, such as a low pitched buzz, this may be control surface "flutter". Flutter can happen to any R/C airplane. Designs like the MAYHEM, with light weight, extra large control surfaces are especially vunerable. Flutter can quickly destroy your aircraft if left unchecked. It can break your pushrod linkages, strip gears inside the servo, and even cause control surfaces or entire wings to come off the airplane in flight. Anytime you detect flutter, you must immediately cut the throttle and land the airplane! Check all servo mountings and pushrod linkages before flying again. If a control surface flutttered once, it will flutter again under similar circumstances. In general, some of the things to look at when trying to cure flutter are: Loose servo mounting screws or deteriorated rubber grommets. Excessive hinge gap. Weak or loose control horn. Weak or flexible pushrods. Poor fit of R/C link pin in control horn. Internal servo gears that are weak, stripped, or have excessive play or backlash.

# MAYHEM LOG BOOK

Date of first flight:	
Comments:	
	THEM S
	3D MAYHEM
	(3)
	11.51

# WARNING! THIS IS NOT A TOY!

Flying machines of any form, either model-size or full-size, are not toys! Because of the speeds that airplanes must achieve in order to fly, they are capable of causing serious bodily harm and property damage if they crash. IT IS YOUR RESPONSIBILITY AND YOURS ALONE to assemble this model airplane correctly according to the plans and instructions, to ground test the finished model before each flight to make sure it is completely airworthy, and to always fly your model in a safe location and in a safe manner. The first test flights should only be made by an experienced R/C flyer, familiar with high performance R/C aircraft.

The governing body for radio-control model airplanes in the United States is the **ACADEMY OF MODEL AERONAUTICS**, commonly called the **AMA**. The **AMA SAFETY CODE** provides guidelines for the safe operation of R/C model airplanes. While AMA membership is not necessarily mandatory, it is required by most R/C flying clubs in the U.S. and provides you with important liability insurance in case your R/C model should ever cause serious property damage or personal injury to someone else. For more information, contact:

ACADEMY OF MODEL AERONAUTICS 5161 East Memorial Drive Muncie, IN 47302 Telephone: (765) 287-1256

AMA WEB SITE: modelaircraft.org

# **CUSTOMER SERVICE**

SIG MANUFACTURING COMPANY, INC. is committed to your success in both assembling and flying the 3D MAYHEM ARF kit. Should you encounter any problem building this kit, or discover any missing or damaged parts, please feel free to contact us by mail or telephone.

P.O. Box 520
Montezuma, IA 50171-0520

SIG MODELER'S ORDERLINE: 1-800-247-5008 (to order parts)

SIG MODELER'S HOTLINE: 1-641-623-0215 (for technical support)

SIG WEB SITE: www.sigmfg.com

# **LIMIT OF LIABILITY**

The craftsmanship, attention to detail and actions of the builder/flyer of this model airplane kit will ultimately determine the airworthiness, flight performance, and safety of the finished model. SIG MFG. CO.'s obligation shall be to replace those parts of the kit proven to be defective or missing. The user shall determine the suitability of the product for his or her intended use and shall assume all risk and liability in connection therewith.

